

Quantum Walks: Speed Limits on Mixing and Fast-Forwarding Classical Walks

a presentation for the public defense of

Simon Apers

Ghent University
January 29, 2019

- ▶ Coins and Quantum
- ▶ Speed Limits on Mixing
- ▶ Fast-Forwarding Classical Walks

Coins and Quantum



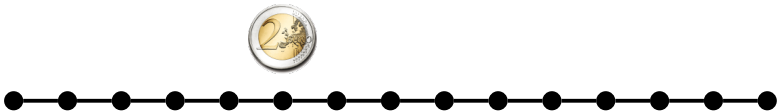
Coins and Quantum



Coins and Quantum



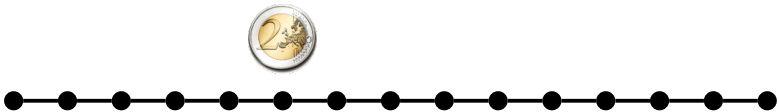
Coins and Quantum



Coins and Quantum



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Coins and Quantum



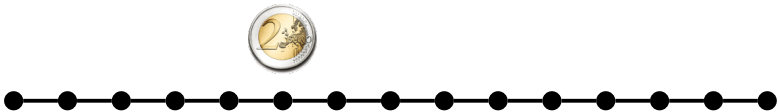
Coins and Quantum



Coins and Quantum



Coins and Quantum



Coins and Quantum



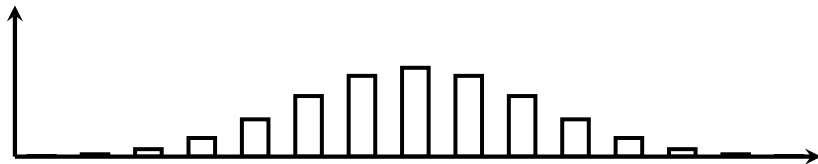
Coins and Quantum



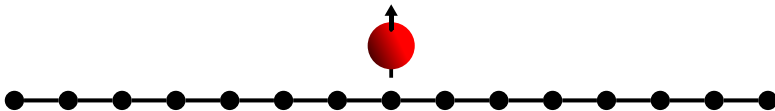
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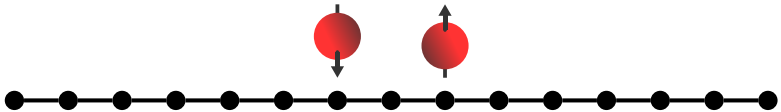
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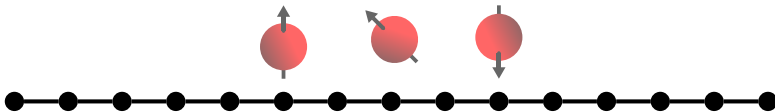
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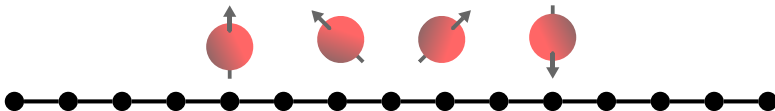
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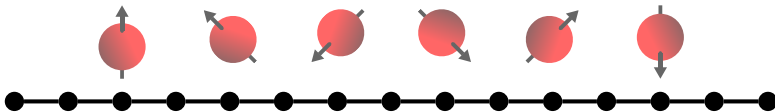
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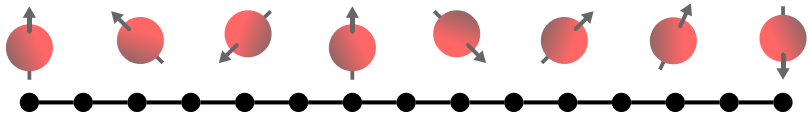
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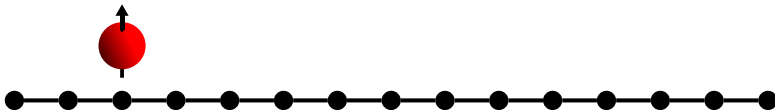
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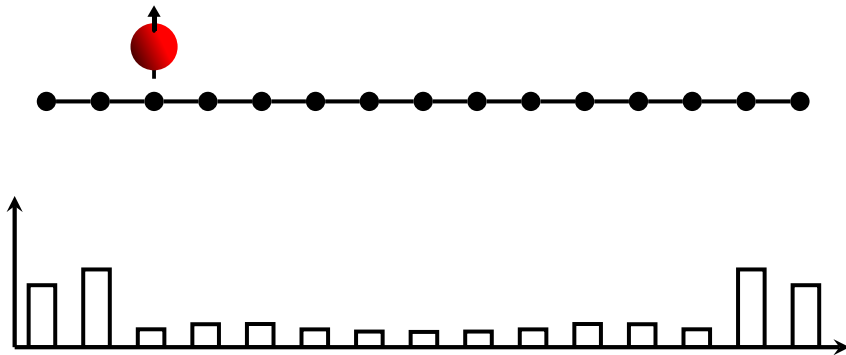
Coins and Quantum



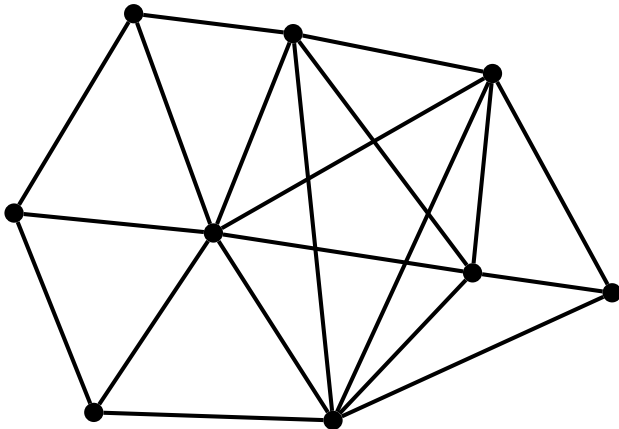
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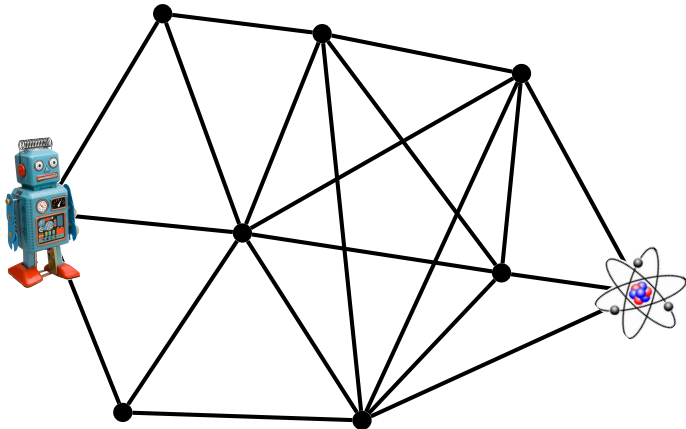
Coins and Quantum



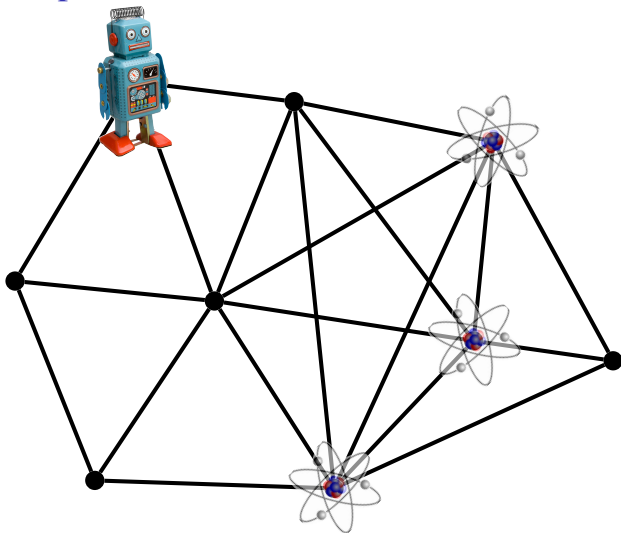
Walks on Graphs



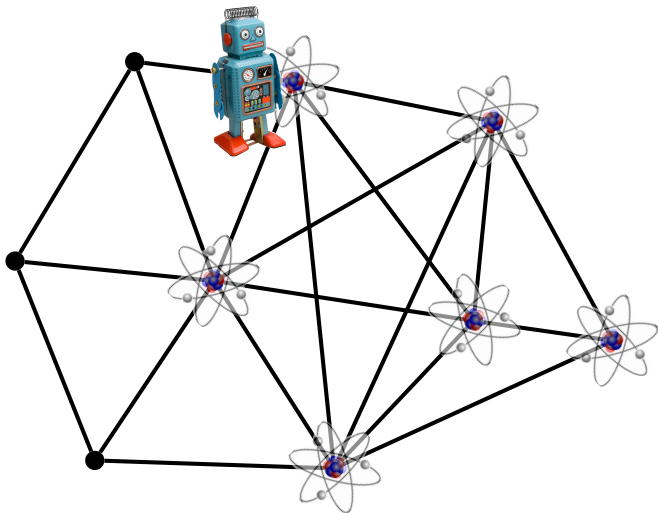
Walks on Graphs



Walks on Graphs

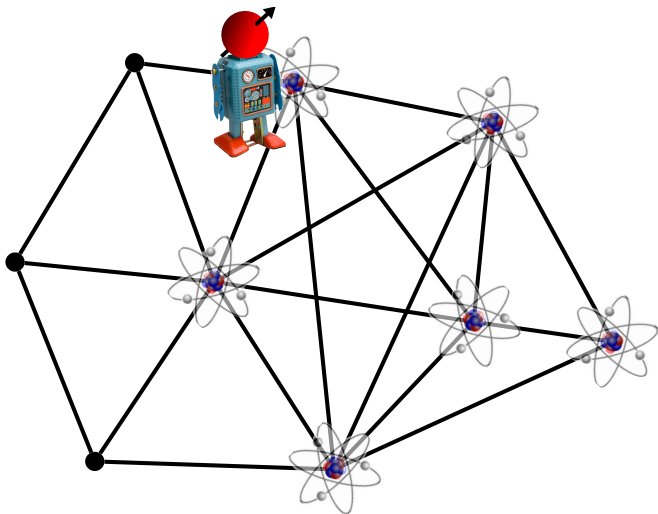


Walks on Graphs

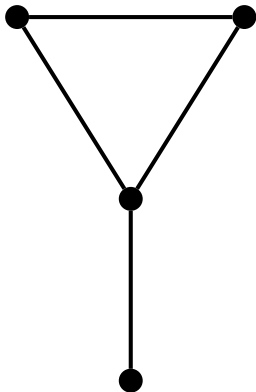


Classical Walks Can Simulate Quantum Walks

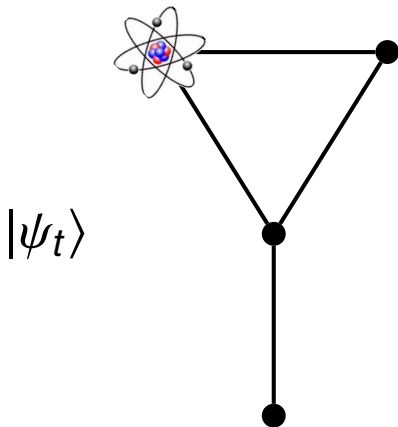
Classical Walks Can Simulate Quantum Walks



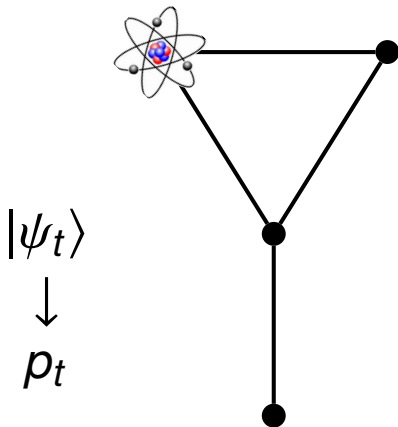
Classical Walks Can Simulate Quantum Walks



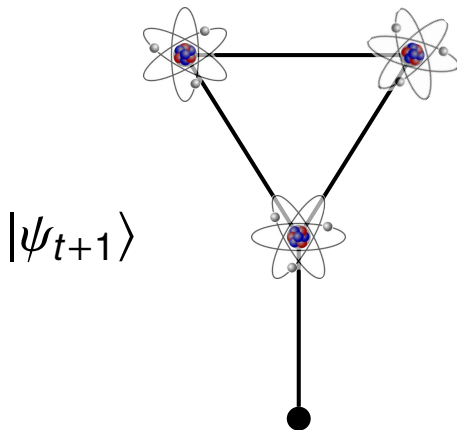
Classical Walks Can Simulate Quantum Walks



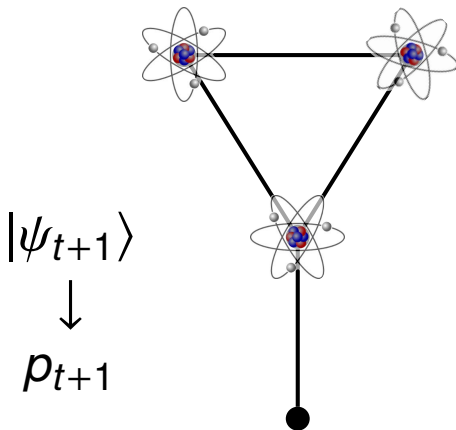
Classical Walks Can Simulate Quantum Walks



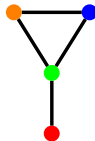
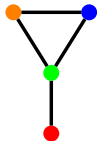
Classical Walks Can Simulate Quantum Walks



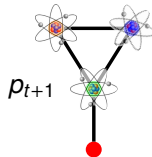
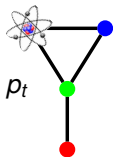
Classical Walks Can Simulate Quantum Walks



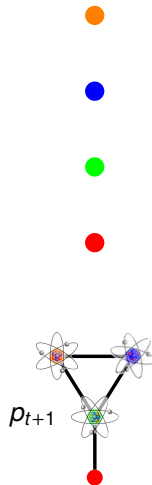
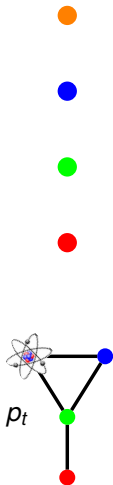
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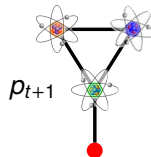
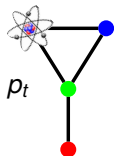
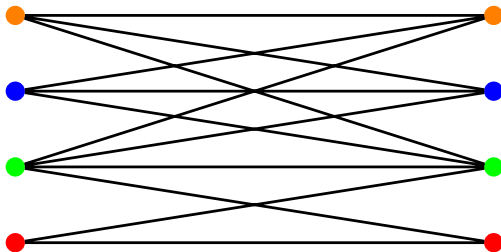
Classical Walks can Simulate Quantum Walks



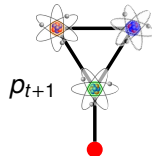
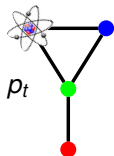
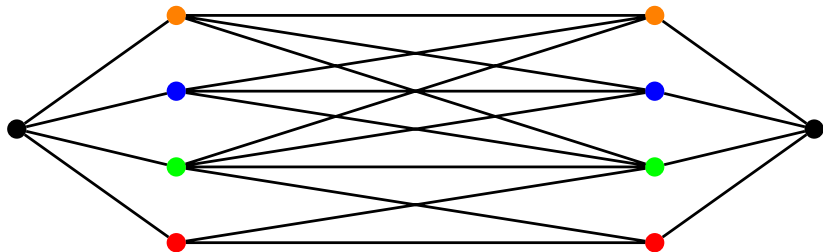
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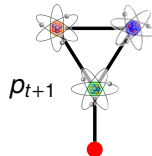
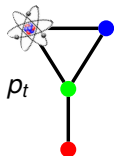
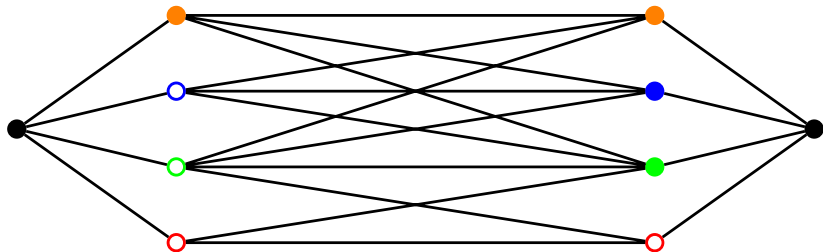
Classical Walks can Simulate Quantum Walks



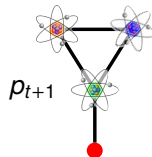
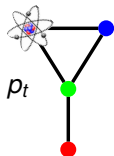
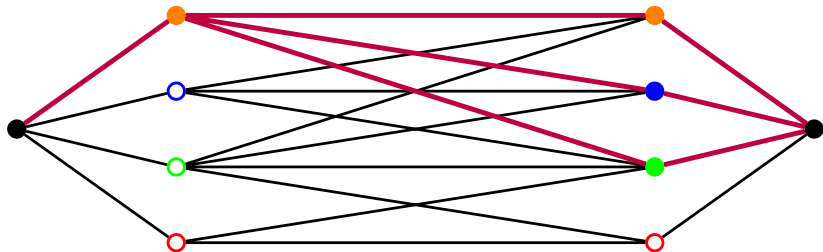
Classical Walks can Simulate Quantum Walks



Classical Walks can Simulate Quantum Walks



Classical Walks can Simulate Quantum Walks



► Coins and Quantum

► **Speed Limits on Mixing**

Can quantum walks speed up mixing?

► Fast-Forwarding Classical Walks

► Coins and Quantum

► **Speed Limits on Mixing**

Can quantum walks speed up mixing?

- Classical walks can simulate quantum walks

► Fast-Forwarding Classical Walks

► Coins and Quantum

► **Speed Limits on Mixing**

Can quantum walks speed up mixing?

- Classical walks can simulate quantum walks
- In principle: no quantum speedup possible

► Fast-Forwarding Classical Walks

“In principle”

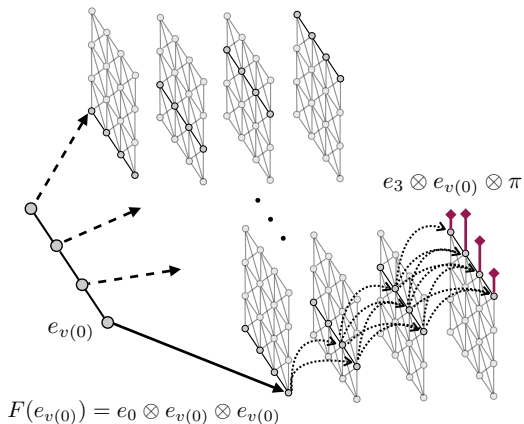
“In principle”



“In principle”

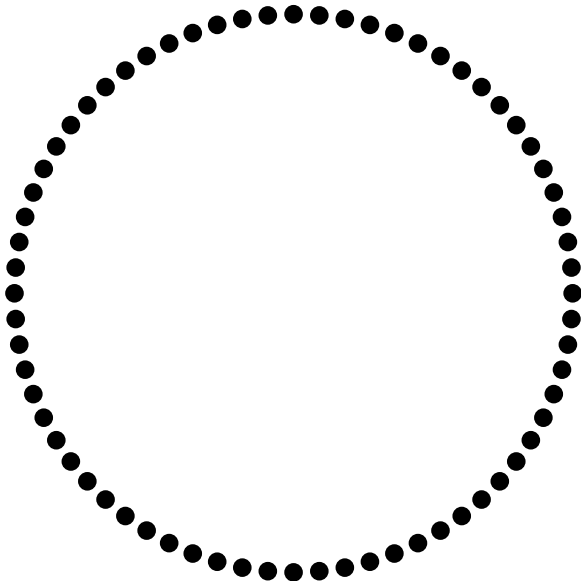


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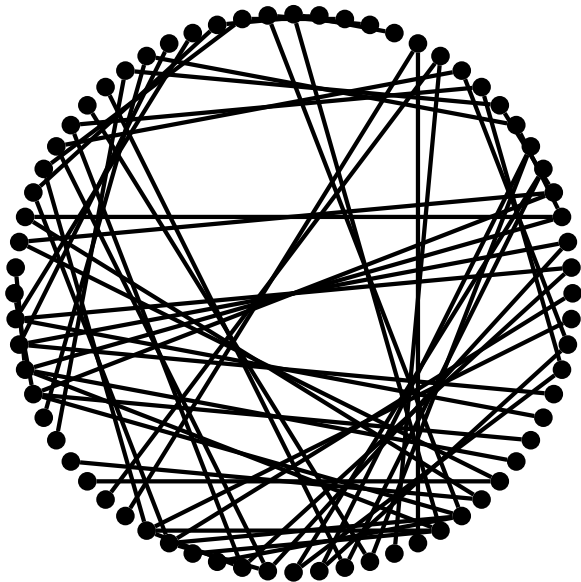


$$A = \sum_{s=1}^{T-1} \sum_{i \in \mathcal{V}} e_t e_{t-1}^\dagger \otimes \Pi_i^\dagger \otimes P^{(i)}(s) + \sum_{i \in \mathcal{V}} e_T e_{T-1}^\dagger \otimes \bar{p} e_i^\dagger \otimes P^{(i)}(T) + \Pi_T^\dagger \otimes I_{\mathcal{V}} \otimes I_{\mathcal{V}}$$

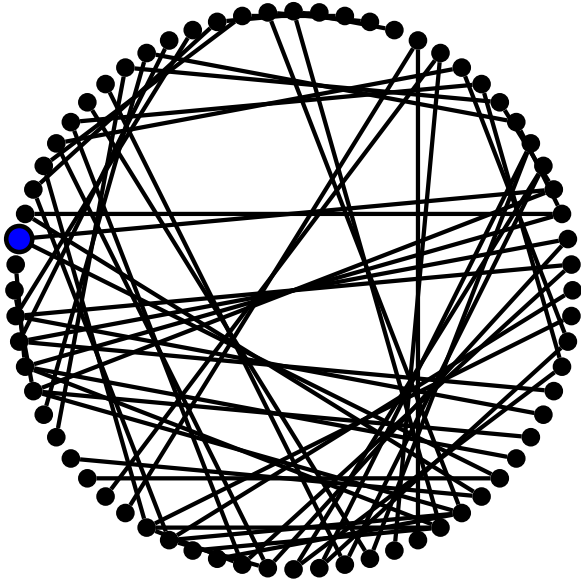
Friend Zone



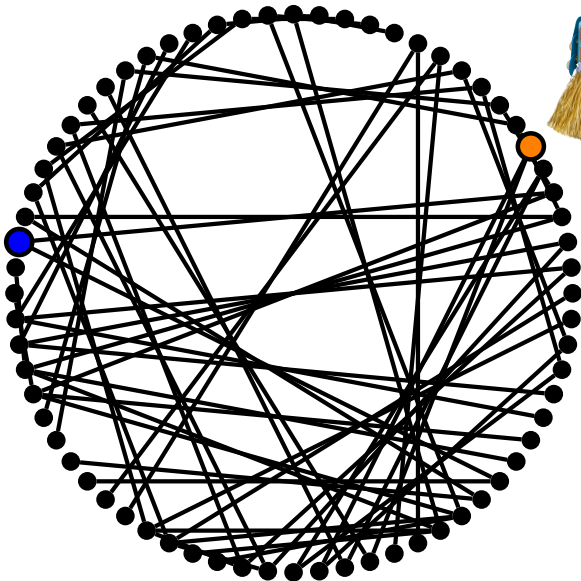
Friend Zone



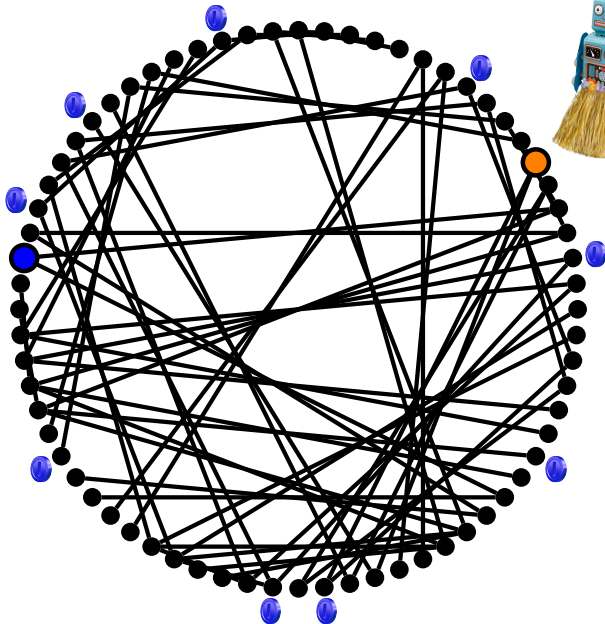
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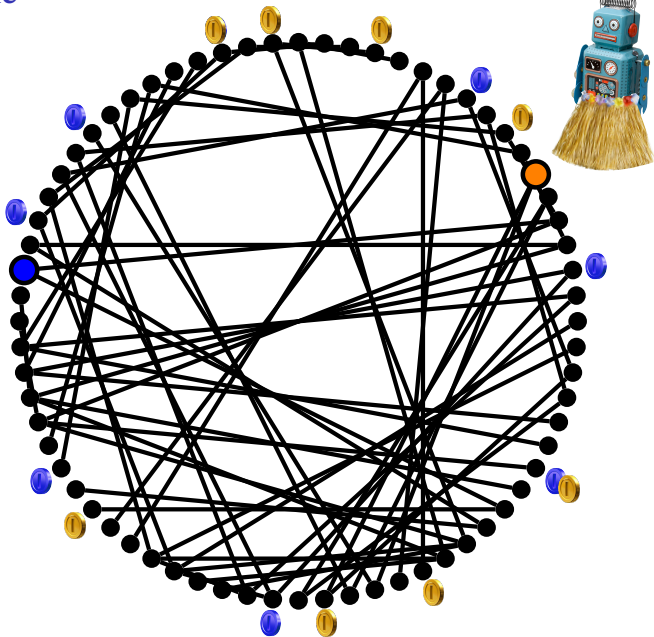
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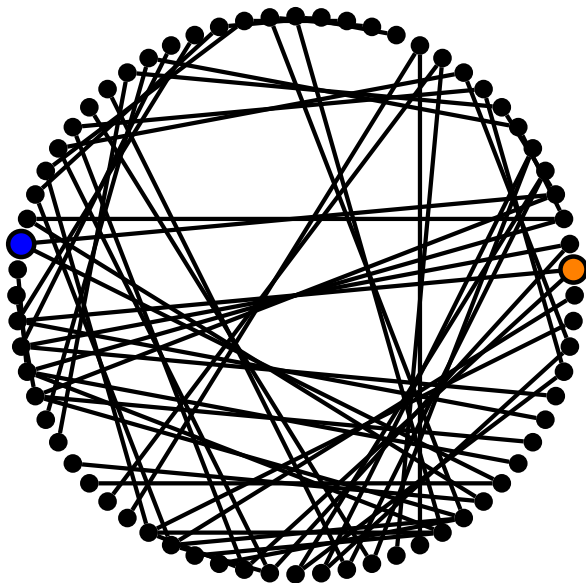
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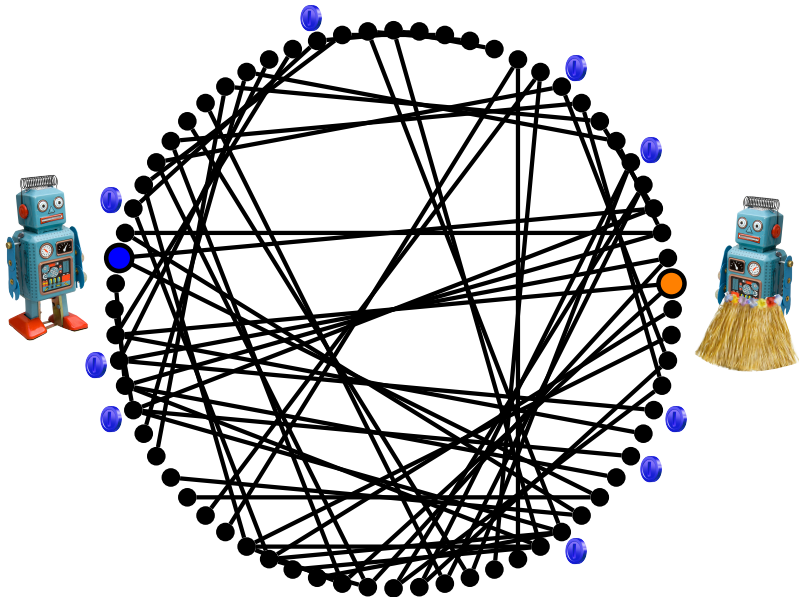
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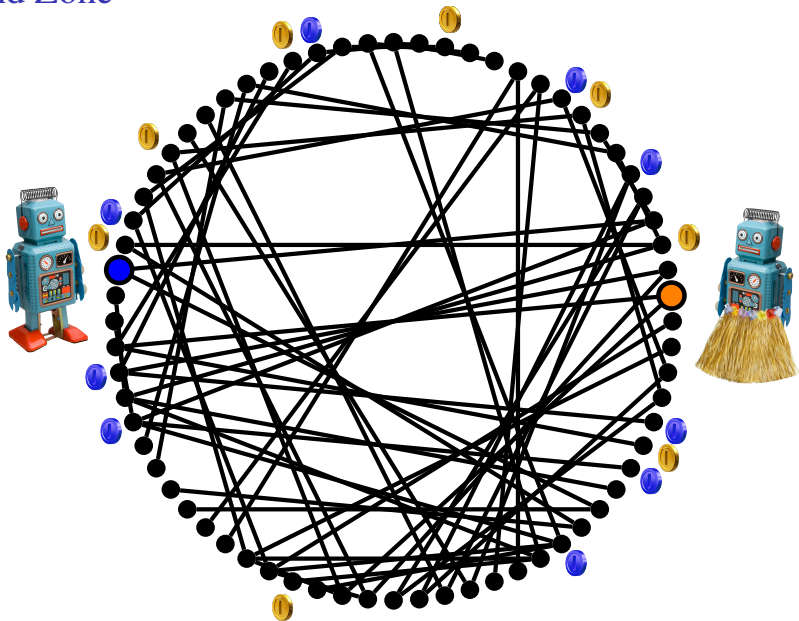
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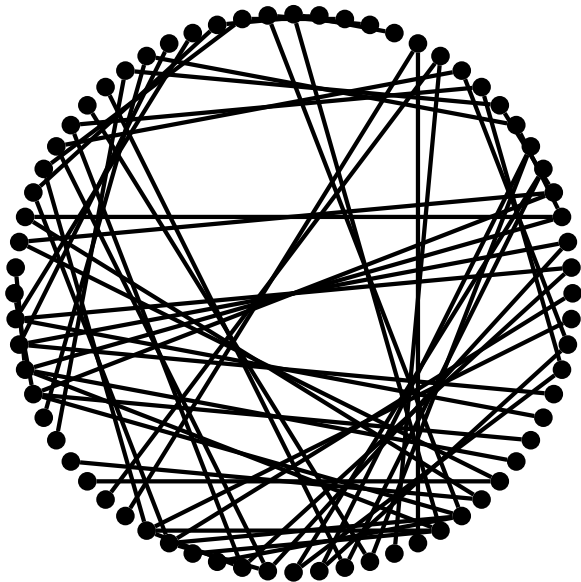
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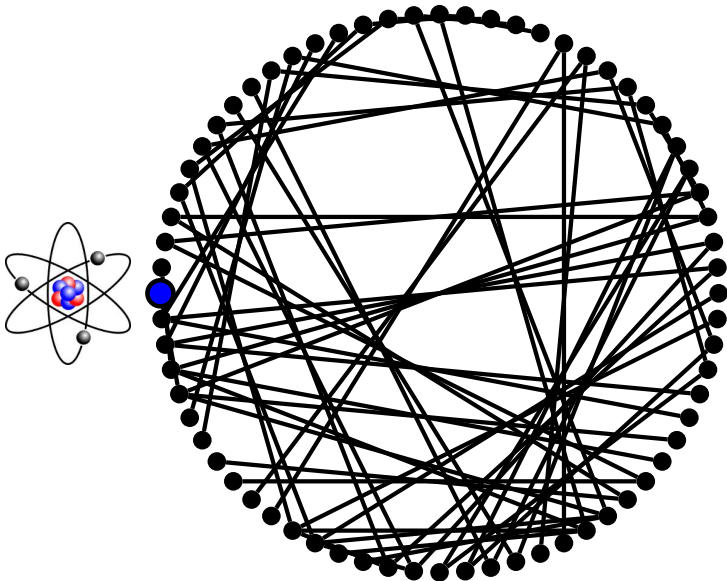
Friend Zone



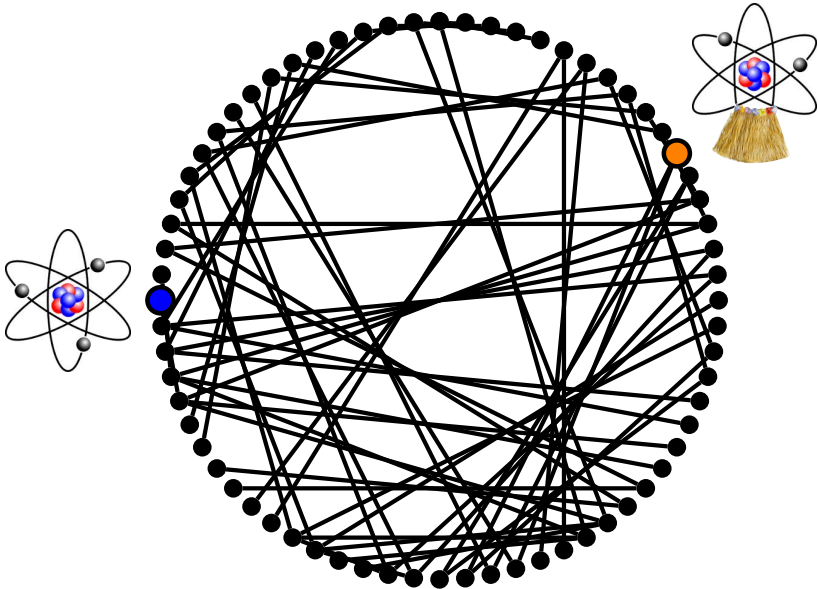
Quantum Algorithm



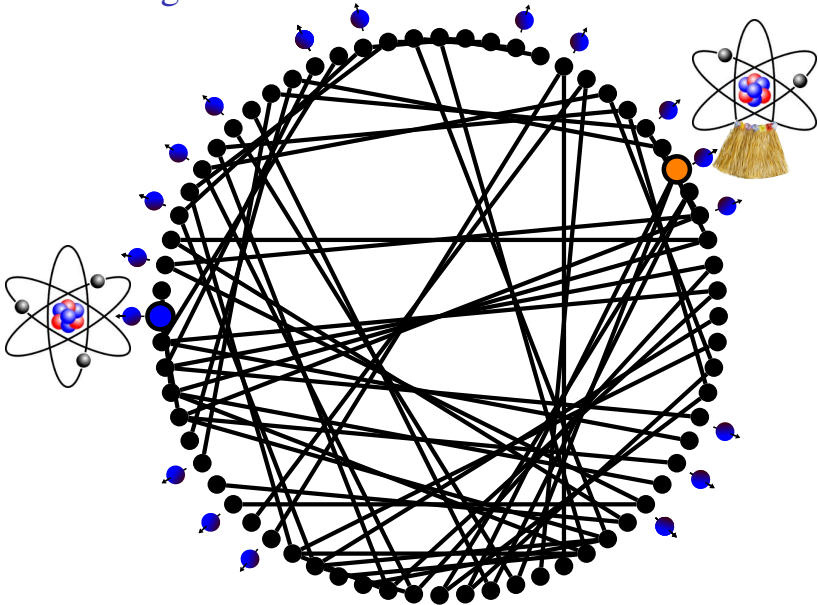
Quantum Algorithm



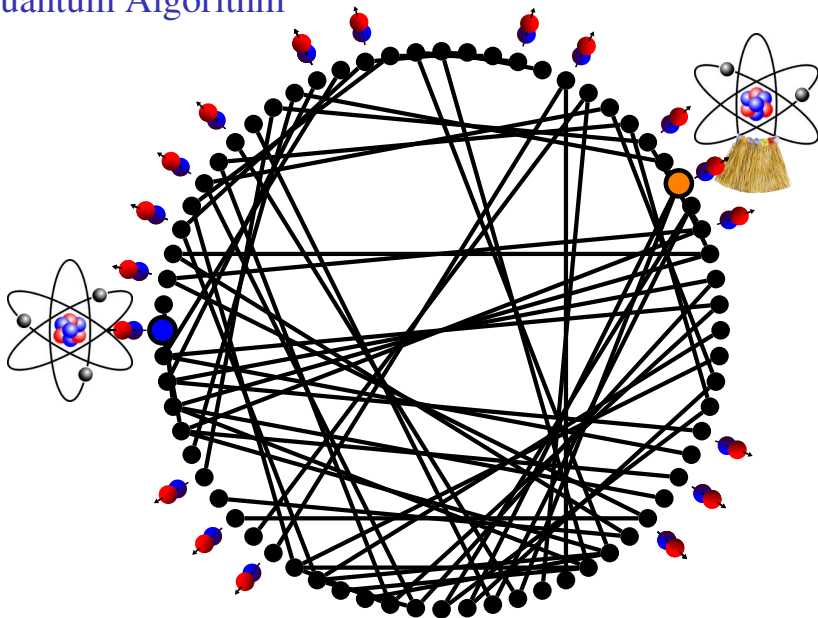
Quantum Algorithm



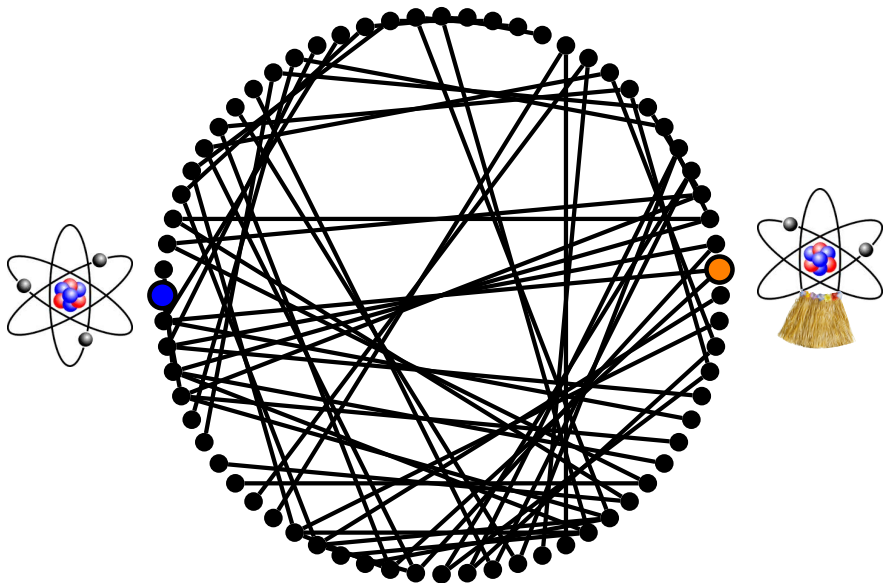
Quantum Algorithm



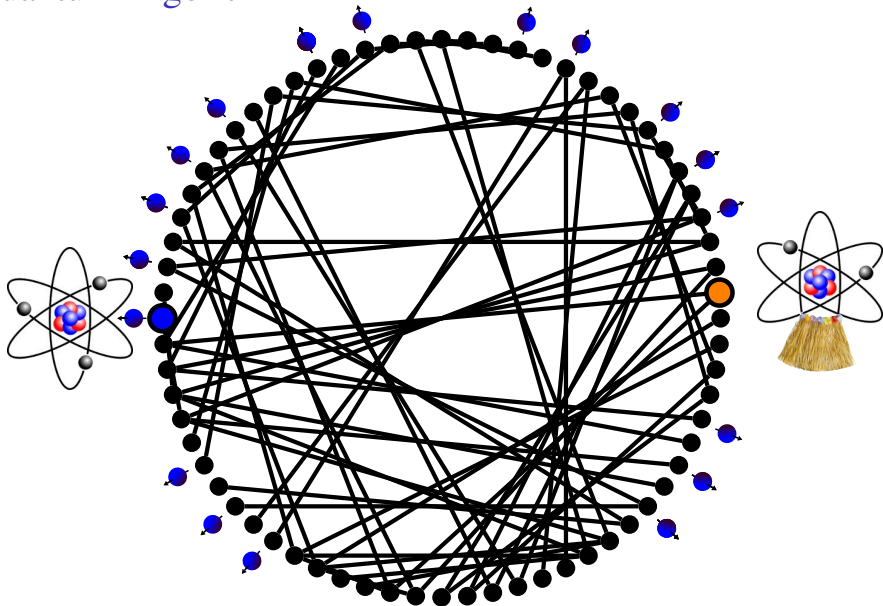
Quantum Algorithm



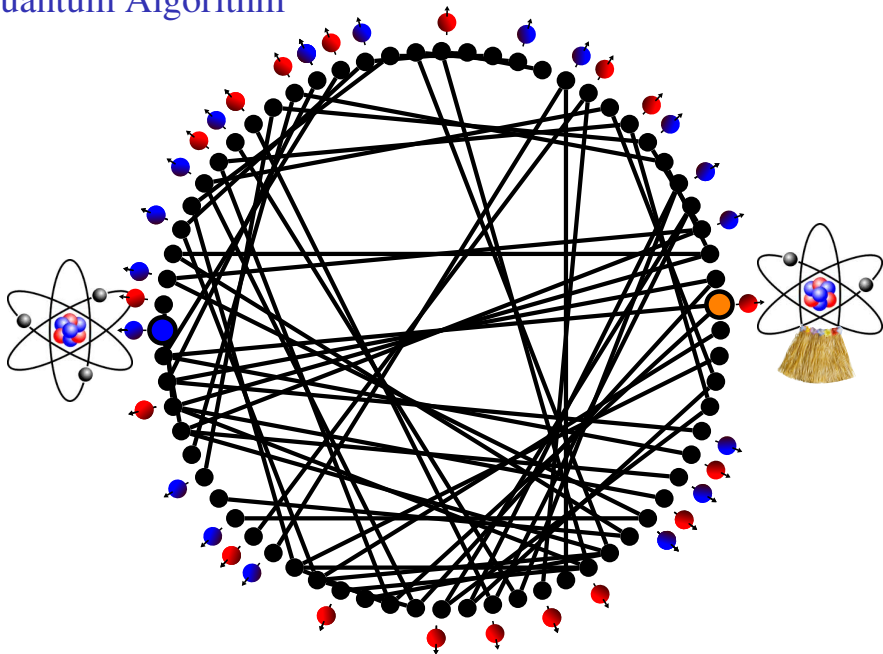
Quantum Algorithm



Quantum Algorithm



Quantum Algorithm

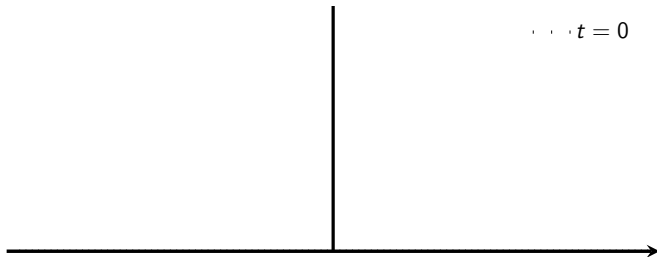


Quantum Fast-Forwarding

(or How to Tame a Quantum)

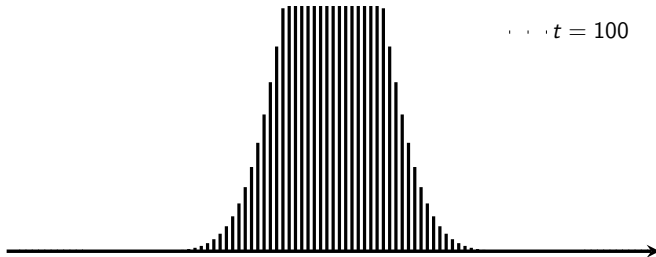
Quantum Fast-Forwarding

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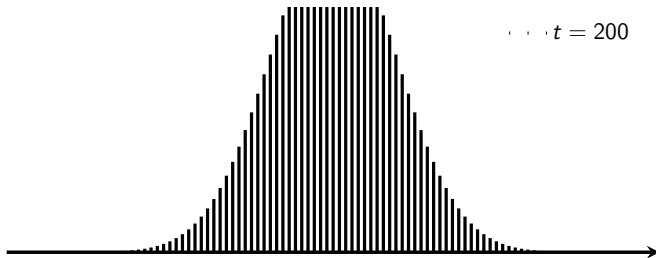
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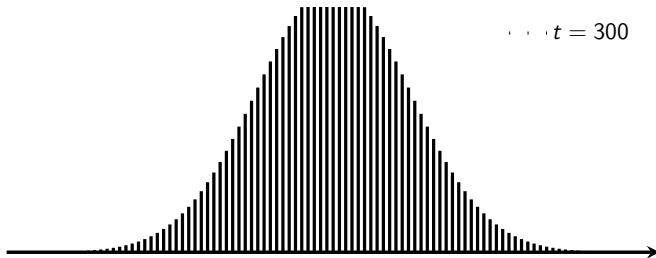
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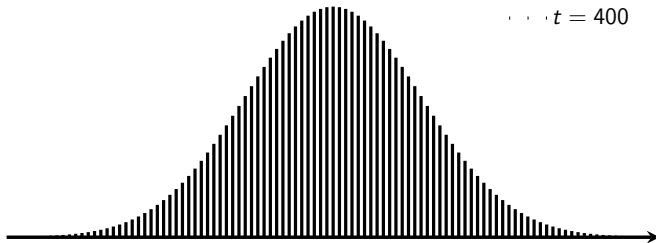
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Quantum Fast-Forwarding

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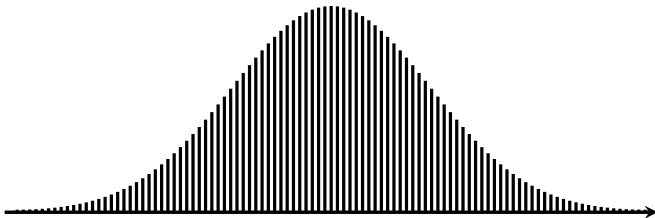


Quantum Fast-Forwarding

(or How to Tame a Quantum)



$t = 500$

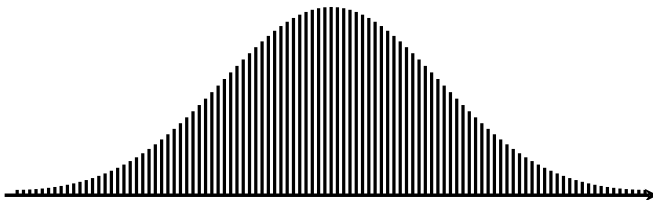


Quantum Fast-Forwarding

(or How to Tame a Quantum)



$t = 600$

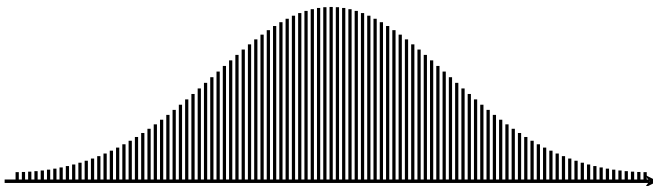


Quantum Fast-Forwarding

(or How to Tame a Quantum)



$t = 700$

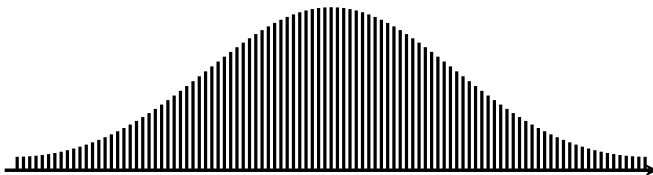


Quantum Fast-Forwarding

(or How to Tame a Quantum)



$t = 800$

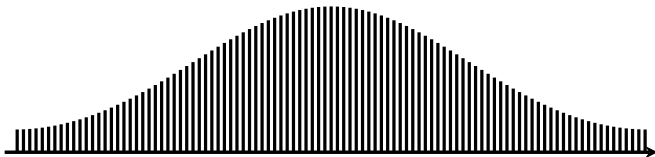


Quantum Fast-Forwarding

(or How to Tame a Quantum)



... $t = 1000$

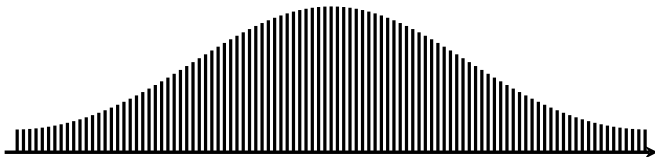


Quantum Fast-Forwarding

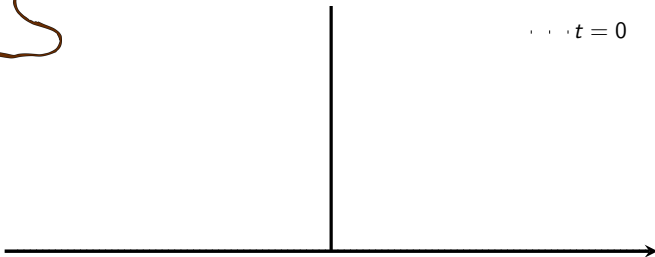
(or How to Tame a Quantum)



... $t = 1000$



... $t = 0$

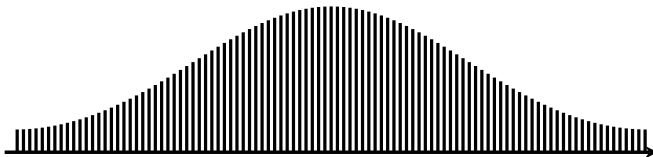


Quantum Fast-Forwarding

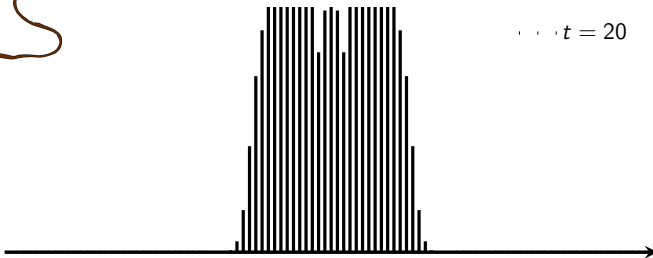
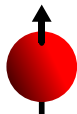
(or How to Tame a Quantum)



... $t = 1000$



... $t = 20$

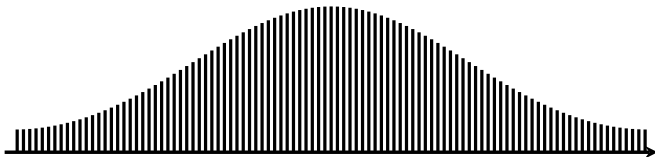


Quantum Fast-Forwarding

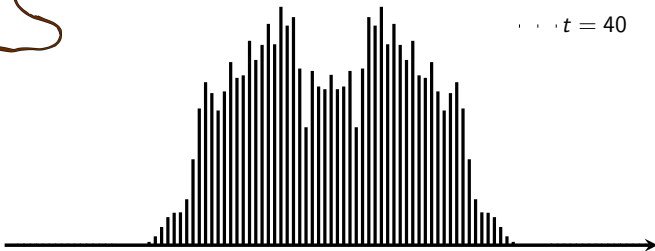
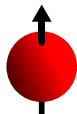
(or How to Tame a Quantum)



... $t = 1000$



... $t = 40$

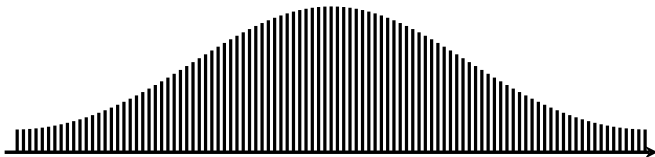


Quantum Fast-Forwarding

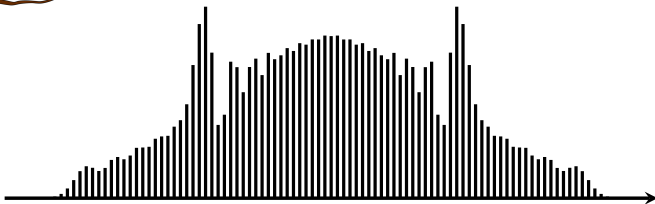
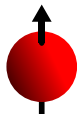
(or How to Tame a Quantum)



$t = 1000$



$t = 60$

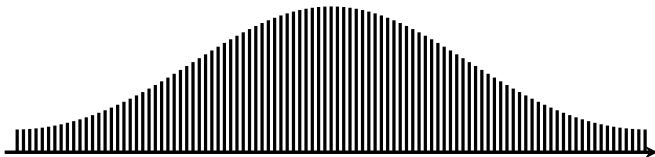


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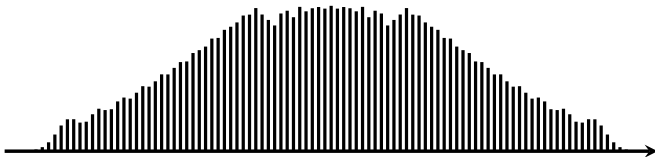
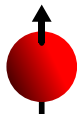
(or How to Tame a Quantum)



... $t = 1000$



... $t = 80$

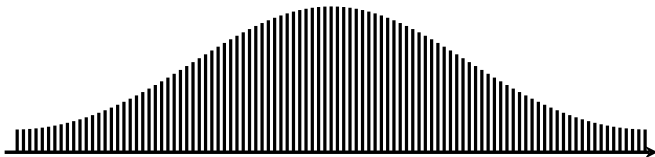


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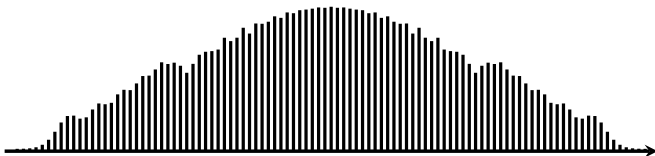
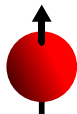
(or How to Tame a Quantum)



$t = 1000$



$t = 100$

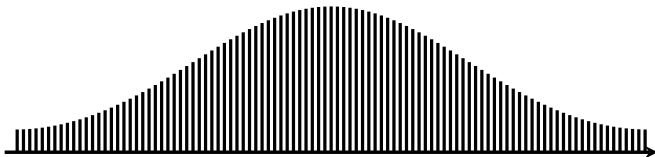


Quantum Fast-Forwarding

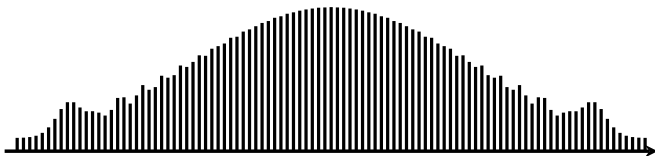
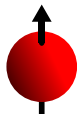
(or How to Tame a Quantum)



... $t = 1000$



... $t = 120$

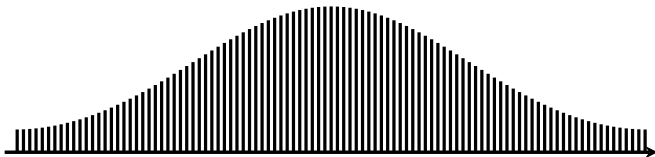


Quantum Fast-Forwarding

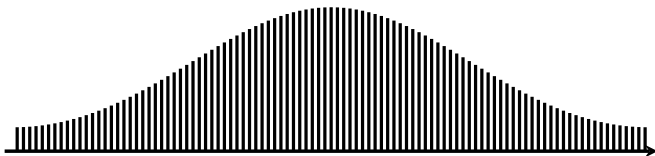
(or How to Tame a Quantum)



... $t = 1000$



... $t = 140$



► Coins and Quantum

► Speed Limits on Mixing

Can quantum walks speed up mixing?

- Classical walks can simulate quantum walks
- In principle: no quantum speedup possible

► **Fast-Forwarding Classical Walks**

Can't quantum walks really speed up mixing?

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- QFF algorithm:
quantum walks can speed up simple classical walks

- ▶ Coins and Quantum
- ▶ Speed Limits on Mixing

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- ▶ **Fast-Forwarding Classical Walks**

Can't quantum walks really speed up mixing?

- QFF algorithm:
quantum walks can speed up simple classical walks
- Realistic problem:
quantum speedup of known classical algorithms